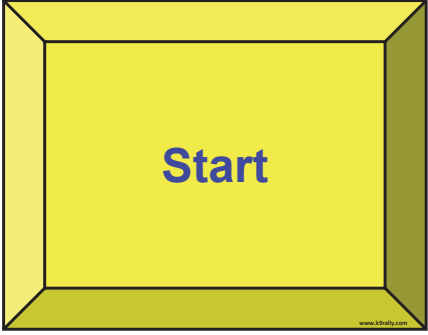


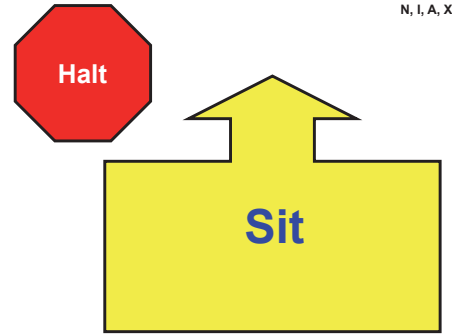
N, I, A, X, M- #1



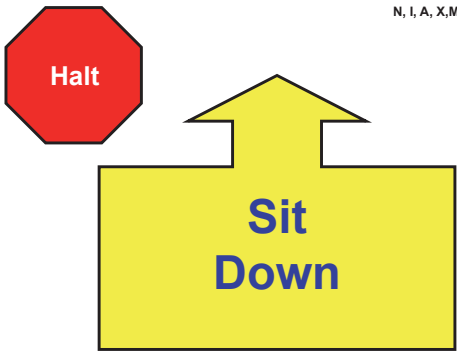
N, I, A, X, M- #2



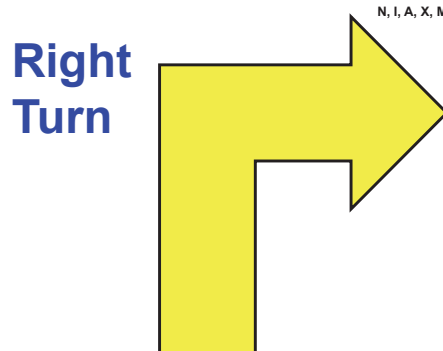
N, I, A, X, M- #3



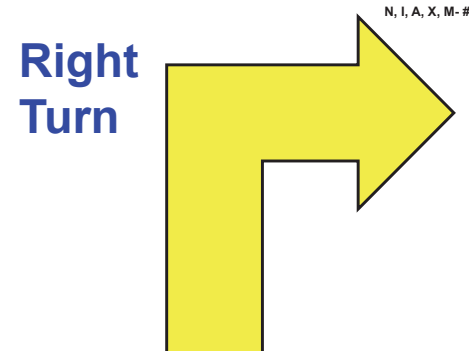
N, I, A, X, M- #4



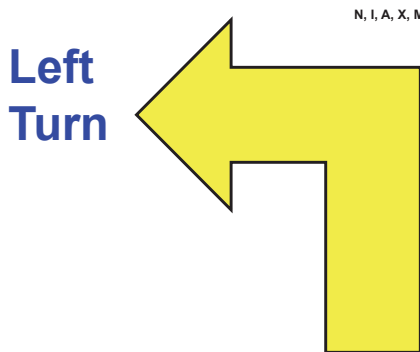
N, I, A, X, M- #5



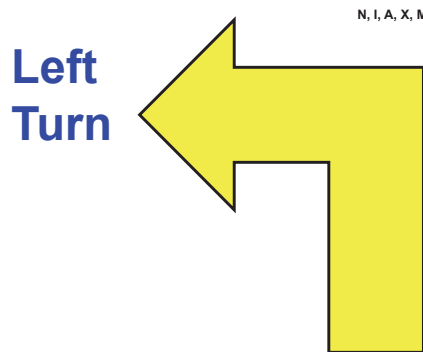
N, I, A, X, M- #5



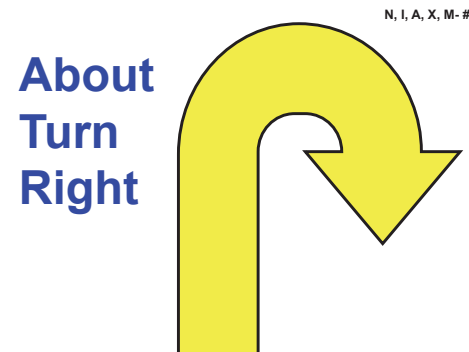
N, I, A, X, M- #6



N, I, A, X, M- #6

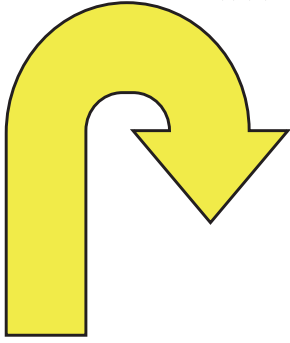


N, I, A, X, M- #7



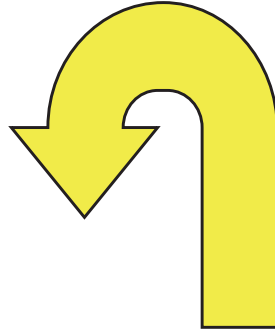
N, I, A, X, M- #7

About
Turn
Right



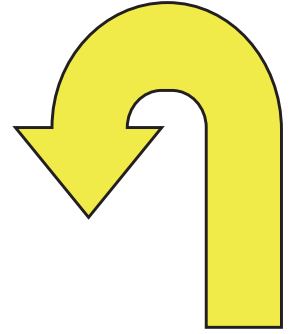
N, I, A, X, M- #8

About
“U”
Turn



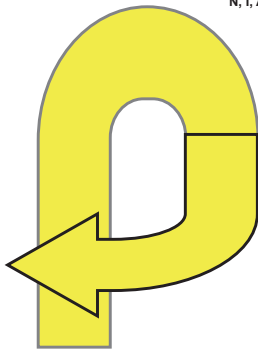
N, I, A, X, M- #8

About
“U”
Turn



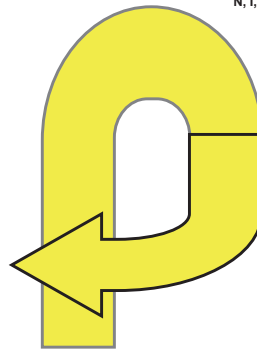
N, I, A, X, M- #9

270°
Right



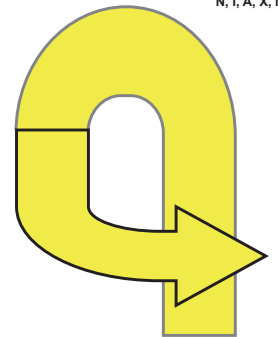
N, I, A, X, M- #9

270°
Right



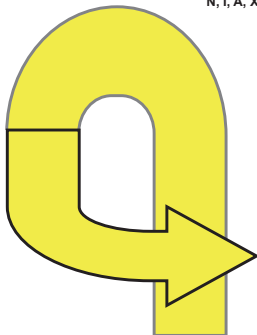
N, I, A, X, M- #10

270°
Left



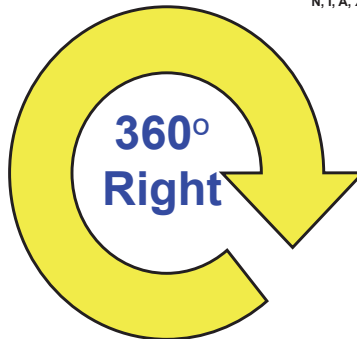
N, I, A, X, M- #10

270°
Left



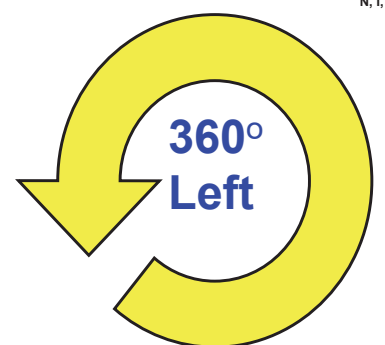
N, I, A, X, M- #11

360°
Right



N, I, A, X, M- #12

360°
Left

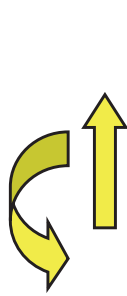


N, I, A, X, M-#13



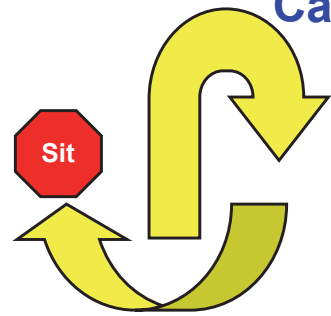
**Call Front
Finish Right
Forward**

N, I, A, X, M-#14



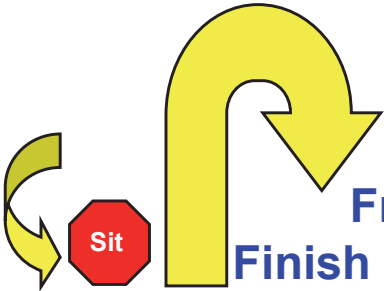
**Call Front
Finish Left
Forward**

N, I, A, X, M-#15



**Call Front
Finish Right
Sit**

N, I, A, X, M-#16



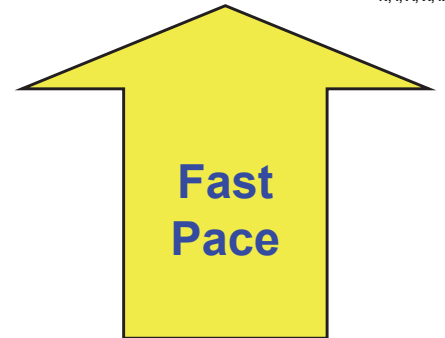
**Call Front
Finish Left
Sit**

N, I, A, X, M-#17



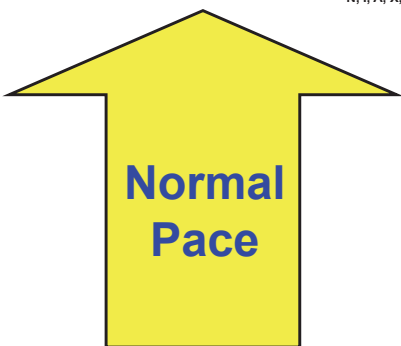
**Slow
Pace**

N, I, A, X, M-#18



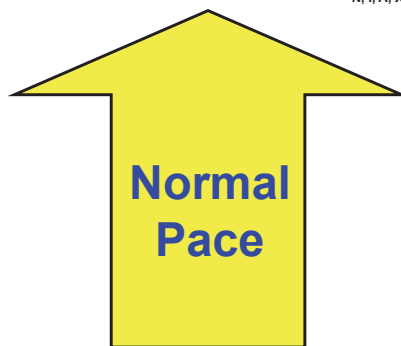
**Fast
Pace**

N, I, A, X, M-#19



**Normal
Pace**

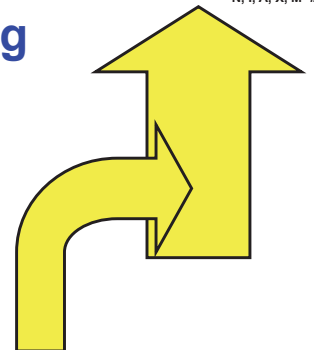
N, I, A, X, M-#19



**Normal
Pace**

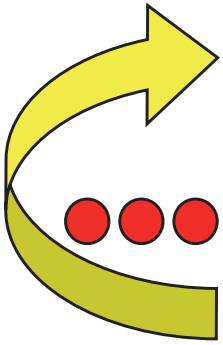
N, I, A, X, M-#20

**Moving
Side
Step
Right**



N, I, A, X, M- #21

Spiral Right



Dog Outside

N, I, A, X, M- #22

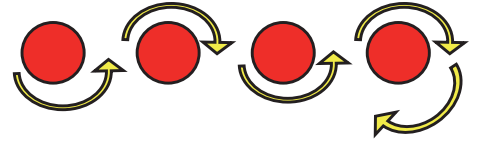
Spiral Left



Dog Inside

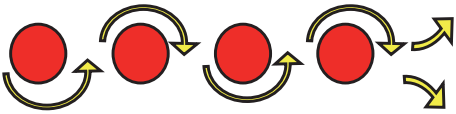
N, I, A, X, M- #23

Straight Figure 8 Weave Twice



N, I, A, X, M- #24

Serpentine Weave Once



N, I, A, X, M- #25



1 Step



2 Steps



3 Steps



N, I, A, X, M- #26

Call Front



1 Step Back



2 Steps Back

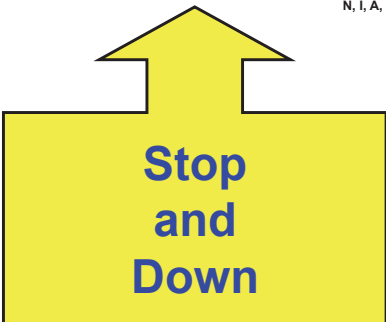


3 Steps Back



N, I, A, X, M- #27

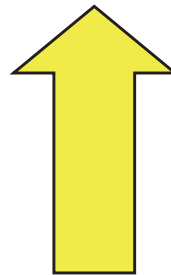
Stop and Down



N, I, A, X, M- #28

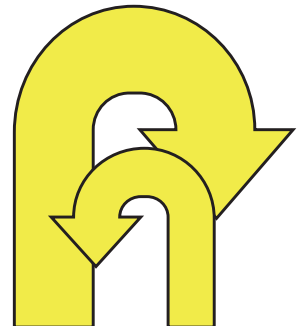


Fast Forward From Sit



N, I, A, X, M- #29

Left About Turn

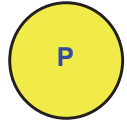
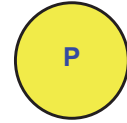




N, I, A, X, M- #30



N, I, A, X, M- #31



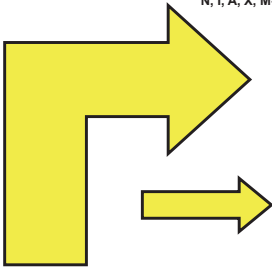
N, I, A, X, M- #32

**Figure 8
No Distractions**



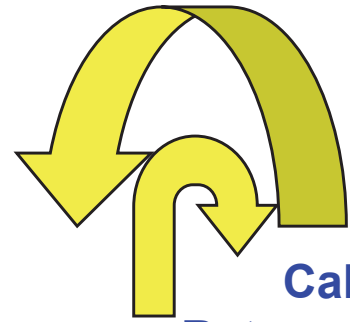
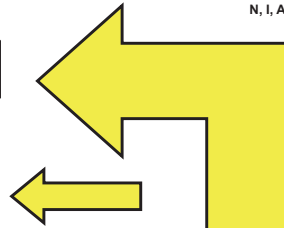
N, I, A, X, M- #33

**Right
Turn - Forward**



N, I, A, X, M- #34

**Left
Turn - Forward**



N, I, A, X, M- #35

**Call Front
Return to Heel**



N, I, A, X, M- #36

**Slow Forward
From Sit**



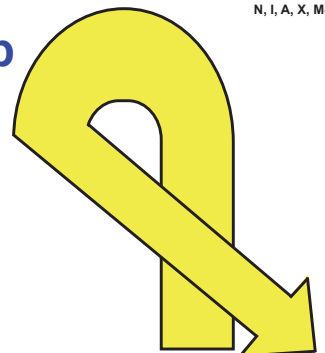
**Loop
Right**

N, I, A, X, M- #37



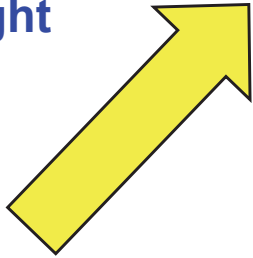
**Loop
Left**

N, I, A, X, M- #38



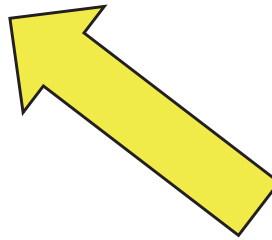
**Diagonal
Right**

N, I, A, X, M- #39



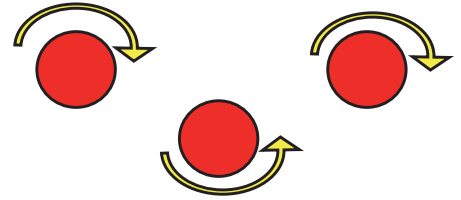
**Diagonal
Left**

N, I, A, X, M- #40



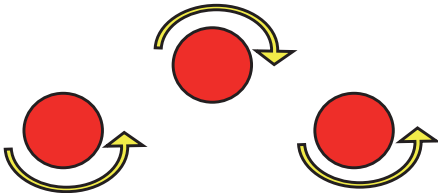
**Off Set
Serpentine Right**

N, I, A, X, M- #41



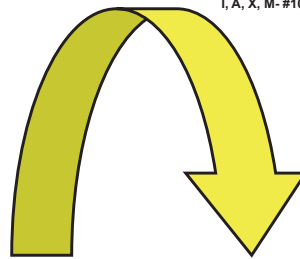
**Off Set
Serpentine Left**

N, I, A, X, M- #42



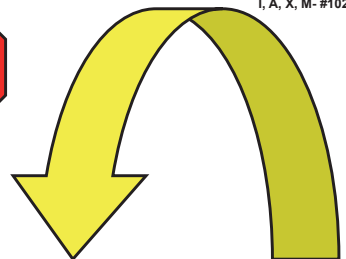
**About Turn Right
Forward**

I, A, X, M- #101



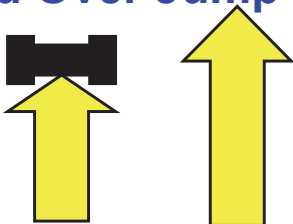
**About "U" Turn
Forward**

I, A, X, M- #102



Send Over Jump

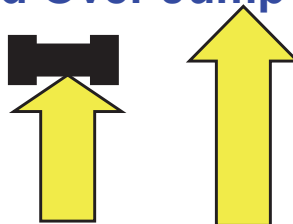
A, X- #103



Handler Passes By

Send Over Jump

A, X- #103



Handler Passes By

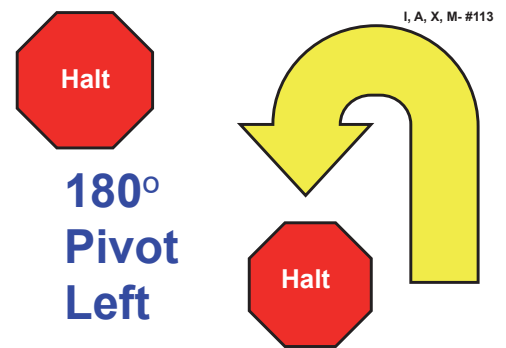
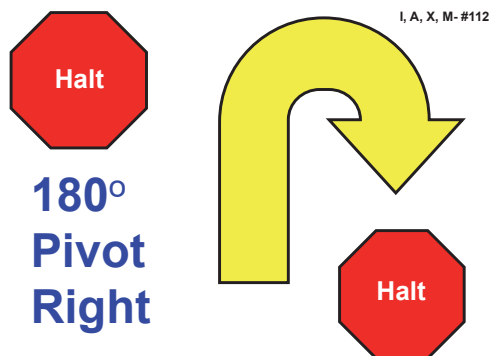
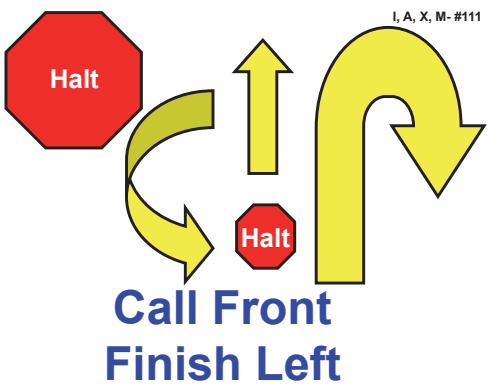
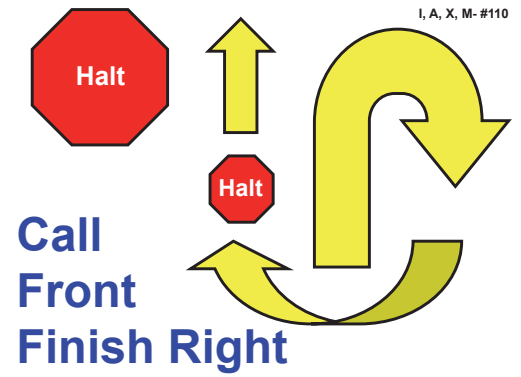
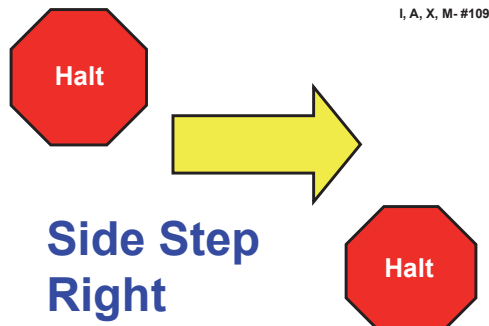
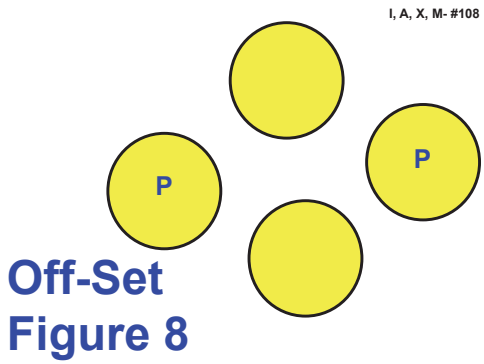
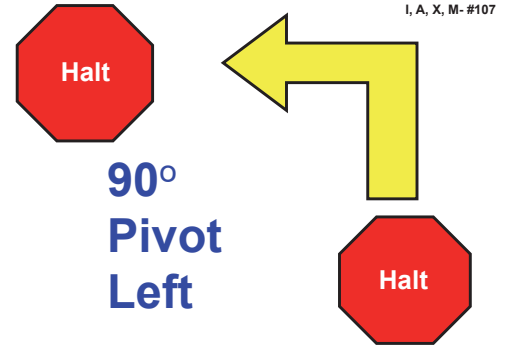
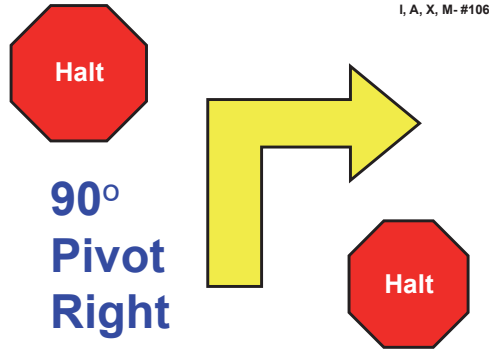
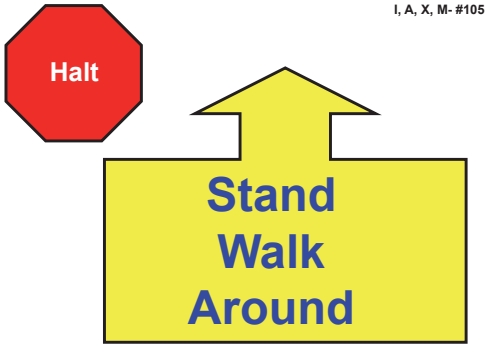
**Turn Right
1 Step**

I, A, X, M- #104



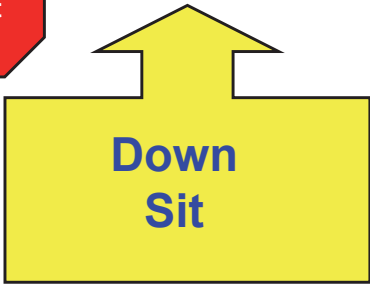
**Call to
Heel**



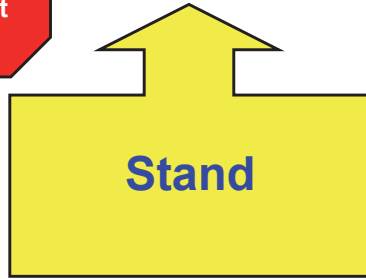




I, A, X, M- #114

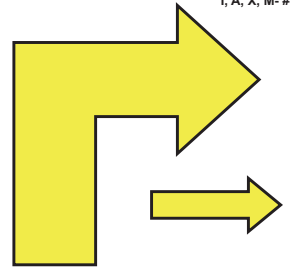


I, A, X, M- #115



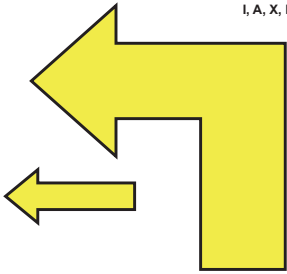
I, A, X, M- #116

**Pivot
Right - Forward**



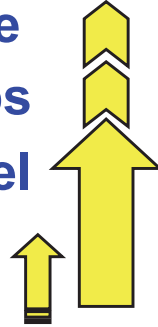
I, A, X, M- #117

**Pivot
Left - Forward**



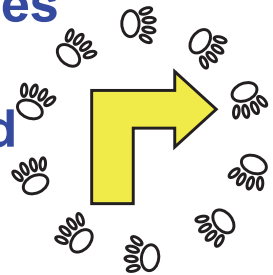
I, A, X, M- #118

**Leave
2 Steps
Call to Heel
Forward**



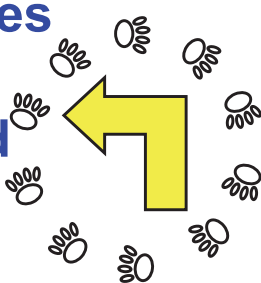
**Right Turn
Dog Circles
Right
Forward**

I, A, X, M- #119



**Left Turn
Dog Circles
Right
Forward**

I, A, X, M- #120



I, A, X, M- #121

**Step in Front
Finish Right
Forward**



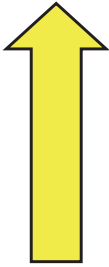
I, A, X, M- #122

**Step in Front
Finish Left
Forward**

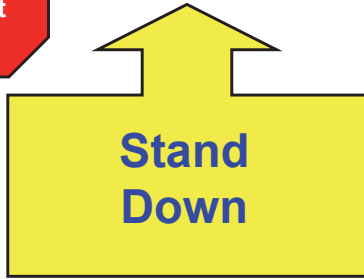


I, A, X, M- #123

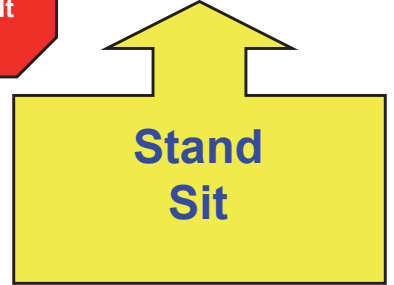
**2 Side Steps Right
Forward**



X, M- #201



X, M- #202



X, M- #203



X, M- #204



X, M- #205



**Back Up
3 Steps**

X, M- #206



X, M- #206



X, M- #207



X, M- #207



X, M- #208



X, M- #208



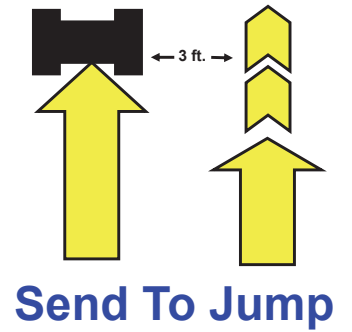
X, M- #209



X, M- #209

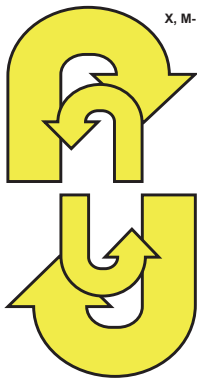


X- #210



X, M- #211

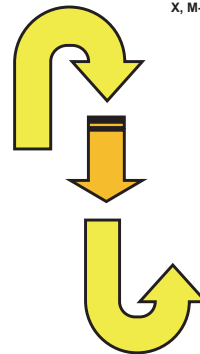
Double
Left
About
Turn



X, M- #212

About
Turn
Right

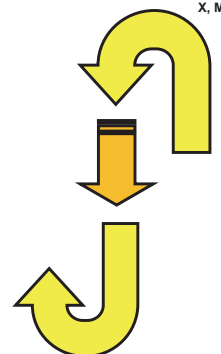
About U
Turn



X, M- #213

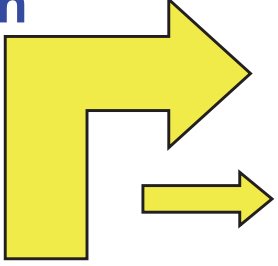
About U
Turn

About
Turn
Right



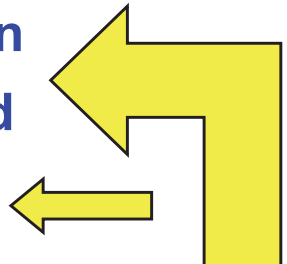
Stand
Right Turn
Forward

X, M-#214



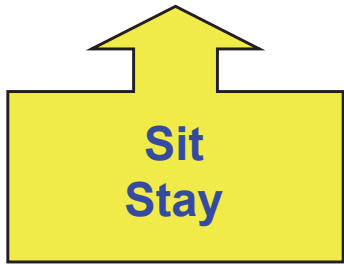
Stand
Left Turn
Forward

X, M-#215

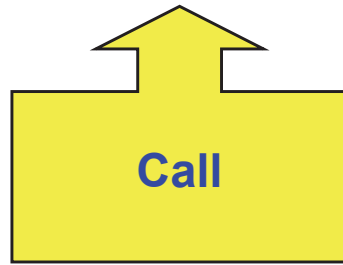


X, M-#216

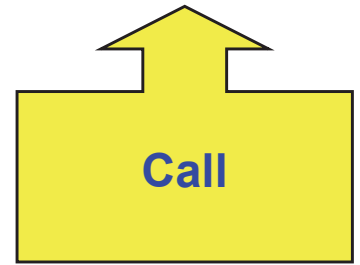
Dog
Circles
Right
Sit



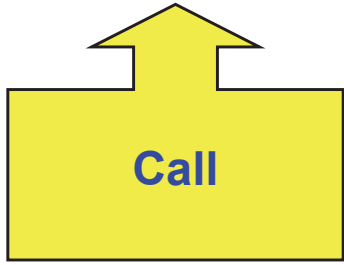
X-#298



X, M-#299



X, M-#299



X, M-#299



M-#301

Recall Over Jump
Finish
Right Turn
Forward



Directional Arrow

M-#301-A





M- #302



Recall Over Jump
Finish
Left Turn
Forward

Directional Arrow

M- #302-A



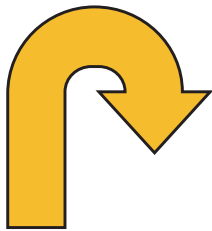
M- #303



Recall Over Jump
Finish
About Turn
Forward

M- #303-A

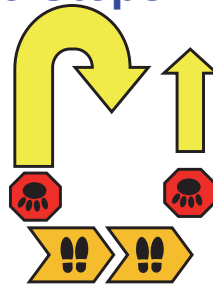
Directional Arrow



Call Front

M- #304

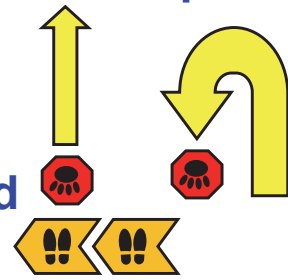
Move 2 Side Steps
Right
Finish
Forward



Call Front

M- #305

Move 2 Side Steps
Left
Finish
Forward



M- #306



Send Away Sit
Return
Follow Arrow
Forward

M- #306-A

Directional Arrow



M- #307



Send Away Sit
Return
Follow Arrow
Right

M- #307-A

Directional Arrow

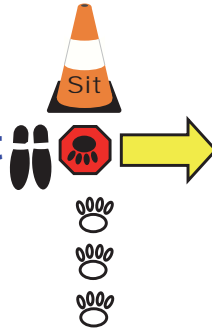


M- #308-A



M- #308

Send Away Sit
Return
Follow Arrow
Left

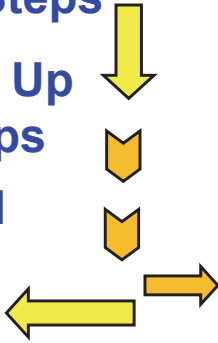


Directional Arrow



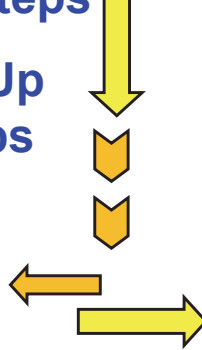
M- #309

Back up 3 Steps
Right Back Up
1 or 2 Steps
Forward



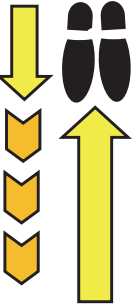
M- #310

Back up 3 Steps
Left Back Up
1 or 2 Steps
Forward



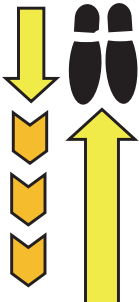
M- #311

Back up 3 Steps
Stand & Leave
Call to Finish
Forward



M- #311

Back up 3 Steps
Stand & Leave
Call to Finish
Forward



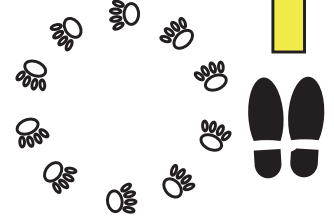
M- #312

Dog Spins Right
Forward



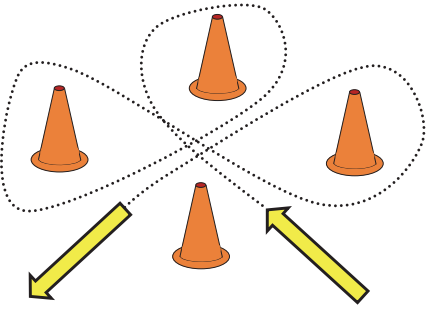
M- #313

Dog Spins Left
Forward

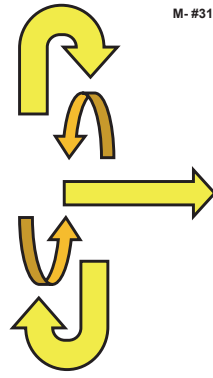


Cloverleaf

M-#314

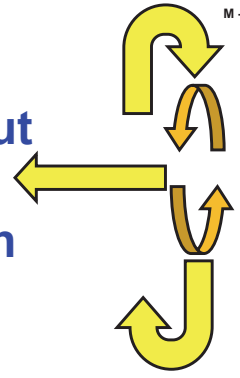


Double Left About Turn Right Turn



M-#315

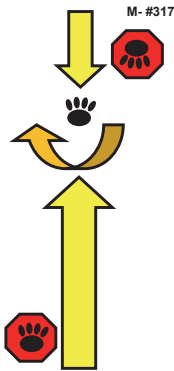
Double Left About Turn Left Turn



M-#316



Leave Recall Finish Right Sit



M-#317



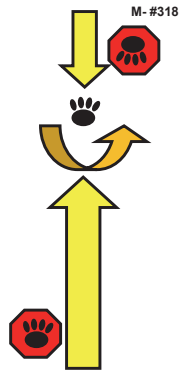
Leave Recall Finish Right Sit



M-#317



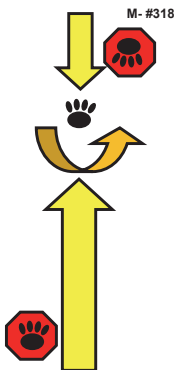
Leave Recall Finish Left Sit



M-#318



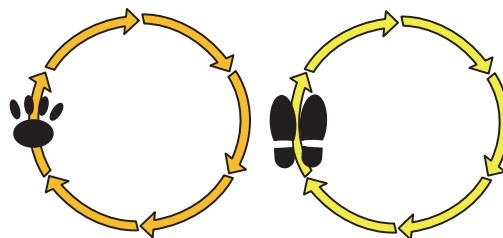
Leave Recall Finish Left Sit



M-#318

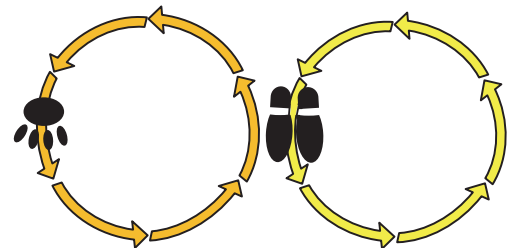
Side By Side 360 Right Circle

M-#319

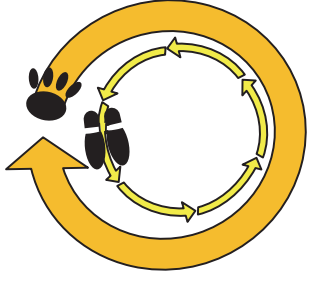


Side By Side 360 Left Circle

M-#320



Dog Circles Right M- #321
Handler Circles Left



Stand M- #322

Leave 2 Steps

Call to Heel

